

NFHS Scorer Instructions

Record Keeping

- The home team keeps the official record for the game
 - Referee has final say in all disputes
- The scorer keeps a record of timeouts, penalties and goals
- A **scorer may** keep additional stats for each team such as assists, ground balls, saves, etc. However, the primary responsibility must be goals, timeouts, and penalties
- All scorekeepers and timekeepers are considered part of the officiating crew and should refrain from cheering for a particular team

Penalties

- Official will relay: Color of offending team, number of the player, the penalty, the time
- Scorer must keep an accurate record of:
 - The player's number
 - The violation that occurred
 - Time and quarter the penalty occurred
 - Length of the penalty

Fouling Out

- Any player that receives 5 minutes of personal foul time (1, 2, or 3 minutes fouls; 30 second technical fouls do not count towards the total) is disqualified from the game

Ejection

- Any player or coach that receives two non-releasable unsportsmanlike conduct penalties is ejected from the game
- Note the player's number and full name for the officials

Timeouts

- Record the quarter and time each timeout was taken
- Both teams are allowed 2 non-consecutive timeouts per half

Personal Fouls (1, 2 or 3 minutes)

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|------------------------------------|---------------------------|
| • Checks involving the head/neck | • Slashing |
| • Cross-check | • Tripping |
| • Illegal Body Check | • Unnecessary Roughness |
| • Illegal Crosse/Illegal Equipment | • Unsportsmanlike Conduct |

Technical Fouls (30 seconds)

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|---------------------------|----------------------------------|
| • Conduct Foul | • Interference |
| • Crease Violation | • Offside |
| • Goalkeeper Interference | • Pushing |
| • Holding | • Stalling |
| • Illegal Procedure | • Warding Off |
| • Illegal Screen | • Withholding the ball from play |

Stats

- **Assist**
 - When a player makes a direct pass to a teammate who then scores without having to dodge or evade an opponent
- **Shot**
 - Whenever the offense propels the ball towards the goal in any manner with intent to score. It does not have to hit the goal or goalie to be a shot
- **Save**
 - When the goalie stops or deflects a shot that otherwise would have entered the goal
- **Face-off Win**
 - The team that is first to gain possession after a face-off
- **Ground ball**
 - Any contested loose ball that is picked up by a player